



Worcestershire Federation of Young Farmers' Clubs

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Registered Charity Number: 523216

WORCESTERSHIRE FEDERATION OF YOUNG FARMERS' CLUBS

Just a Minute – (10-21 yrs old) COMPETITION 2017-18

VENUE: Droitwich High School, Briar Mill, Droitwich Spa, Worcestershire, WR9 0AA

DATE: Sunday, 10th December 2017 at 9:30am

POINTS: Awarded will count towards the County Championship Shield only.

ENTRY FEE: £15

ENTRY FORMS: Completed entry forms together with the correct Entry Fee must be returned to County Office by Monday 31st October 2017

ELIGIBILITY: A team shall consist of **FOUR (4)** members, who must all be 21 years of age or under on 1 September 2017 and full members of a Club affiliated to the WFYFC.

PROCEDURE: Please see attached WFYFC rules

OUTCOMES: Broadened vocabulary, confidence, use of humour

Entry Form from _____ YFC for the Just a Minute (10-21 yr olds) Competition 2017-18

Entry Fee: £15

Name	Membership Number

Signed _____ (Club Officer)

This entry form to be completed and returned to County Office by Monday 16th October 2017

NATIONAL FEDERATION OF YOUNG FARMERS' CLUBS
Competitions Programme 2017-18

Status FINAL 08.07.2017 REGIONAL Eliminator
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NFYFC Just A Minute
21 & under

R U L E S

Competition Aim

Encourage YFC members to speak in public, without the formalities of addressing a formal gathering, to be quick thinking and humorous and to entertain an audience

Learning outcomes

Broadened vocabulary, confidence, use of humour

REMINDER: Read in conjunction with **NFYFC General Rules**. Further information can be found at <http://www.nfyfc.org.uk/CompetitionsResources/competitionsresources>

1. DATE AND VENUE

- 1.1. After Area Eliminators, the final will be held at Competitions Day on Saturday 30th June 2018 at Stafford County Showground.
- 1.2. Regional Eliminator Semi Finals for North and South of England will be held on Saturday 17th March 2018. Venues to be confirmed.

2. REPRESENTATION

- 2.1. Counties may enter one team per 600 members or part thereof in the Area Final.
- 2.2. Areas will be represented in the Regional Final by one team per 3,000 members or part thereof. (Northern Area 2, Eastern Area 1 and East Midlands 1, West Midlands Area 1, South West Area 2, South East Area 1 and Wales 2)
- 2.3. Regions will be represented at the National Final (after Regional Finals) by one County team per 6,000 members or part thereof. (**Northern 2; Southern 2; Wales 1**)

3. ELIGIBILITY

- 3.1. A team shall consist of **FOUR (4)** members, who must all be 21 years of age or under on 1 September 2017 and full members of a Club affiliated to the NFYFC.
 - 1.1. Competitors are required *in person* to produce on the day of each round of the competition (County/Area/Regional and National) their current and signed Membership Card, with suitable photograph, or a fine of **£20** will be imposed for non-production.

4. SUBSTITUTION

- 4.1. If 3 or more of the original team are unable to compete at the next round the next highest scoring team will represent area/region.
- 4.2. **All substitutes must have been eligible to compete in the County Final.**

5. PROCEDURE

- 5.1. The NFYFC (or competition organisers) will appoint a Chairman (Judge), a Score Keeper and a Time Keeper.
- 5.2. On the day of the area/regional round of the competition, the same Chairman and Score Keeper will be in place for each heat of the competition and the chairman will act as judge.

- 5.3. NFYFC will send the topics for discussion at the national final. This allows panel members to research topics and prepare factual background and comedic content. Competitors are NOT ALLOWED any notes or reminder cards when 'on stage'.
- 5.4. A panel will consist of four members, each drawn from a different team/county federation.
- 5.5. The panel will be given one minute to speak on a given subject/topic.
- 5.6. The panel will speak to a total of 4 topics before the scores are computed and announced by the scorer.
- 5.7. The four panellists are challenged to speak for one minute on a given subject without "**repetition, hesitation, or deviation**".

- Repetition - you must try not to repeat yourself. This is only within the given subject. If the subject is lost and you gain it back again you cannot repeat anything you said earlier. You can repeat what someone else has said and you can use any part of the subject as many times as you like. People do slip up on using plurals of a given word again and again however; which is different to the singular word.

"Repetition" means the repetition of any word or phrase, although challenges based upon very common words such as "and" "is" "or" are generally rejected except in extreme cases. Words contained in the given subject are exempt unless repeated many times in quick succession. Skilful players use (sometimes obscure) synonyms in order to avoid repeating themselves. The term "BBC" can be successfully challenged for repetition of "B".

- Hesitation - can be difficult to judge, however if they say "erm" that should be a hesitation. It can be difficult when people breathe. But there is a difference between a breath and a longer pause. One place competitors slip up is pausing for laughter. That is hesitation.

"Hesitation" is watched very strictly: a momentary pause before resumption of the subject can give rise to a successful challenge, as can tripping over one's words. Even pausing during audience laughter or applause (known as "riding a laugh") is usually not permitted.

- Deviation – Is fairly simple apart from if it is an incorrect use of the grammar of a word or word within a subject it is a deviation from the given subject.

"Deviation" means deviating from the subject, but has also been interpreted as "deviating from the English language as we know it", "deviation from grammar as we understand it", deviating from the truth, and sometimes even logic, although often leaps into the surreal is allowed.

- 5.8. Each of the competitors shall start a topic first. A draw shall be made to determine which order the panellists speak first on each of the 4 topics (e.g. number 1 to start the first topic 1st; number 2 to start the second topic 1st etc).
- 5.9. The time keeper starts the clock when the first panel member starts to speak. When a challenge is made the clock is stopped. The clock is re-started when the next speaker starts to speak. Time keeper blows a whistle when 60 seconds (one minute) has elapsed.
 - 5.9.1. Panellists should try to challenge the speaker for: **Repetition, Hesitation or Deviation**
- 5.10. A panellist scores a point for making a correct challenge against whoever is speaking. The chairman (judge) will decide if the challenge is correct or not and will exercise the benefit of the doubt evenly.

- 5.11. The speaker gets a point if the challenge is deemed incorrect and then resumes speaking on the subject/topic.
- 5.12. If a witty interjection amuses the audience, even though it is not a correct challenge, at the chairman's discretion, both the challenger and speaker may gain a point, the speaker then resumes speaking on the subject/topic.
- 5.13. A panellist who makes a correct challenge takes over the subject for the remainder of the minute, or, until he or she is correctly challenged.
- 5.14. The speaker also scores a point if they are the person speaking when the 60 seconds expires.
- 5.15. If the speaker speaks for the whole minute without being interrupted or challenged, he/she gains an extra point. (1 point for speaking when whistle blows and 1 point for speaking for one whole minute without being interrupted or challenged).

It is unusual for a speaker to speak within the three cardinal rules for any substantial length of time, whilst remaining coherent, and also being amusing. Therefore, to speak for the full minute without being challenged is a special achievement.

6. **TIMING**

- 6.1. Each panel will speak for one minute for each of the 4 topics.

7. **SUMMARY OF MARKS**

- 7.1. A panellist scores a point for making a correct challenge against whoever is speaking.
- 7.2. The speaker gets a point if the challenge is deemed incorrect.
- 7.3. If a witty interjection amuses the audience, even though it is not a correct challenge, both the challenger and speaker may gain a point, at the chairman's discretion.
- 7.4. A panellist also scores a point if they are the person speaking when the 60 seconds expires. An extra point is awarded when a panellist speaks for the entire minute without being challenged.
- 7.5. A scorer will keep scores as the rounds of the competition commence, and the winner will be team with the highest score.
- 7.6. **In the event of a tied score after each team has competed, the two tied teams will make two panels (2 members from team A and two from team B and vice versa). Each panel will be given one topic and a draw shall take place to determine who speaks first. The team gaining the highest scores after each panel has discussed their topic for one minute, will be the deemed the winner. Panelists may only make challenges to competitors not from their team.**

8. **PENALTIES**

- 8.1. The use of foul language will be penalised with a deduction of marks.

9. **AWARDS**

9.1. **NFYFC Regional Finals**

- 9.1.1. NFYFC Prize Cards will be awarded to teams placed 1st, 2nd and 3rd on the day of the Regional Semi Finals.

- 9.1.2. NFYFC Certificates of Achievement will be awarded to all members of teams placed 3rd to 5th on the day of the Regional Final, i.e. those that do not qualify for the NFYFC final.

9.2. **NFYFC Final**

- 9.2.1. At the NFYFC Final the team placed 1st will be awarded **a Trophy** and Prize Cards

9.2.2. Teams placed 2nd and 3rd will be awarded Prize Cards

9.2.3. NFYFC Certificates of Achievement will be awarded to all members of teams placed 1st to 5th

9.2.4. At the NFYFC Final individual trophies will also be awarded to the Best Speakers who have received the highest marks on the day of the final.

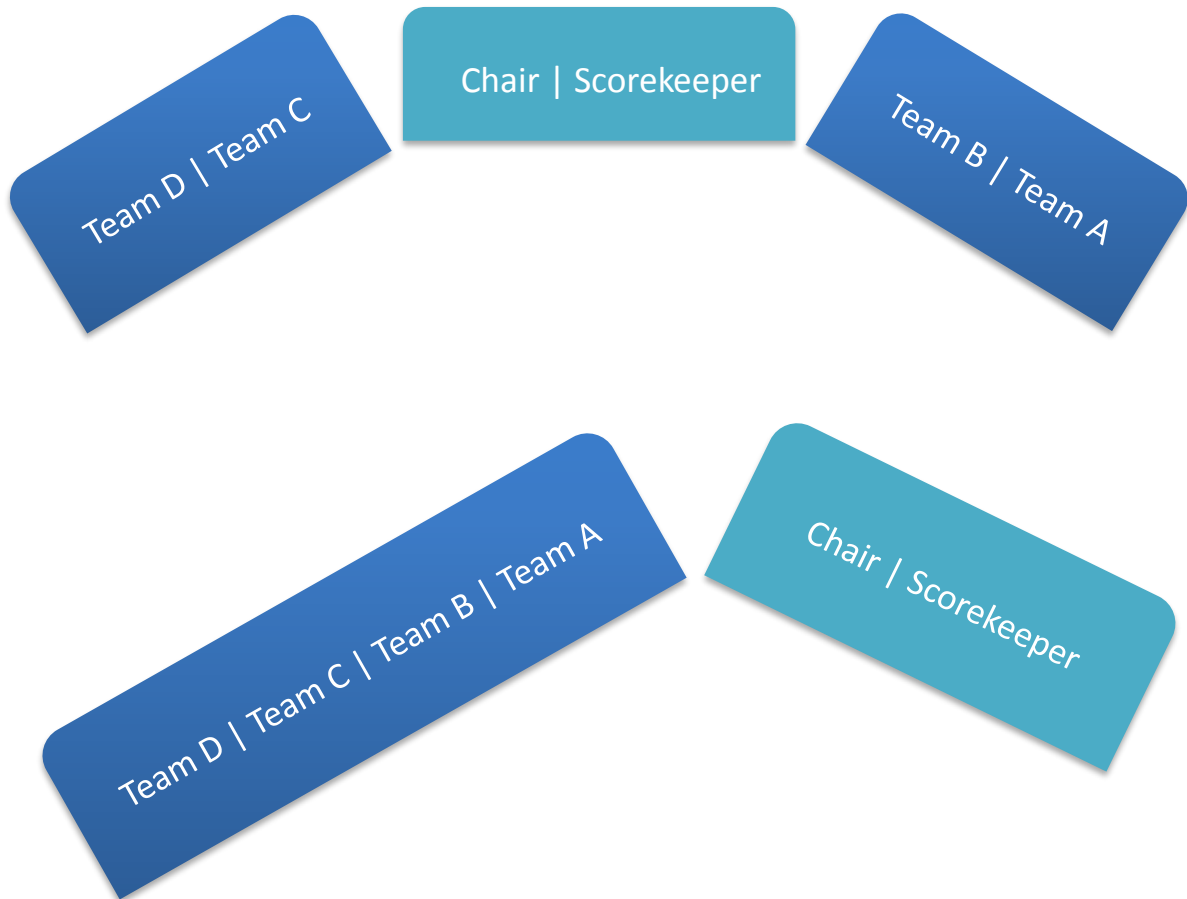
The Just A Minute page of the BBC Radio 4 website lists the broadcast times of the current series. Pod casts of previous shows can also be found on that webpage as well as many recordings on YouTube. YFC members are encouraged to listen to the show or recordings of the show as they

NATIONAL FEDERATION OF YOUNG FARMERS' CLUBS

"How to" Guide – Just a Minute

Status FINAL 08.07.2017 CW

- 1.1. **Panel** made up of 4 different members from 4 different teams – Also a Chair (Judge) and a Scorekeeper
 See two effective ways of setting out the tables:



1.2. **Format**

Timing	Chair (Judge)	Scorekeeper	Team A Member	Team B Member	Team C Member	Team D Member
Start	Welcome to panellists & audience. Get the members to briefly		*Introduce self to Chair & Scorekeeper giving name & test buzzer/sound maker			

	introduce themselves by name and test buzzer/sound maker (approx. 1 minute)					
Topic 1	Introduce First Topic to the panel, repeat the topic & invite Team Member A to Start speaking on the topic					
		Starts the timer count down from 60secs when the member starts speaking	Starts speaking on the topic when asked to without any repetition, deviation or hesitation			
		Stops time at the sound of a noise		Team members may interject at any point if they feel that the member speaking displays any repetition, deviation or hesitation – if the member wants to interject they make a noise with Buzzer/Sound Maker		
	Chair acknowledges Member that made the noise first and asks them for their Challenge			Member confirms if the challenge was Repetition, Deviation or Hesitation and justifies their answer		
	Chair either accepts the challenge and awards the challenging member a point and invites them to continue speaking on the topic OR disregards the challenge as incorrect so the challenging member loses a point and the member who was speaking gets awarded the point and invited to continue speaking	Keeps the score and ensures Chair knows time remaining for the topic when time has stopped				
			<p>* Whichever member was invited to speak continues to speak on the topic when asked to without any repetition, deviation or hesitation</p> <p>*Non Speaking Team members may interject at any point if they feel that the member speaking displays any repetition, deviation or hesitation – if the member wants to interject they make a noise with Buzzer/Sound Maker</p> <p>*If a member interjects the above process happens – until TIME (60 sec) has been reached</p>			
	Chair calls time at 60 seconds and the Team Member speaking when time is called gets a bonus point	Must ensure time is called correctly	*Team Members to continue speaking until time is called. Can challenge up to call for time. If challenge on the call for time it's at the Chair's discretion as to whether it was on or just before time – on time they keep the point just before the challenge will be accepted			
Topic 2	Chair introduces Second Topic to the panel,					

	repeat the topic & invite Team Member B to Start speaking on the topic – repeat the process from topic one					
Topic 3	Chair introduces Third Topic to the panel, repeat the topic & invite Team Member C to Start speaking on the topic – repeat the process					
Topic 4	Chair introduces Forth Topic to the panel, repeat the topic & invite Team Member D to Start speaking on the topic – repeat the process					
15:00 (Roughly per Topic)	End – Chair thanks Members for their contribution. Next table is invited up to compete					<ul style="list-style-type: none"> • Process is repeated until all members of all teams have competed

1.3. **Role descriptions**

Chair:

Is the Judge of the Competition and ensures that it flows and works with the timekeeper to ensure the Competition is kept in time

(No time penalties – all based around the 60 seconds maximum per topic)

The Team Members:

(Four Team Members in each team - all members compete on different tables and have different topics, scores from each team member are combined to make the team total)

Prior to Competition – Practice speaking on different random topics – have a look at the selection of potential topics that are listed on the rules (NFYFC Finals will list topics) Do some research if you don't know anything on a topic that might come up

The Competition

- You are a member of a team for the evening to take part in speaking on four topics each
- It is important to have done some research prior to the competition and practice speaking on a topic at length without repetition or hesitation
- Allow as much of your personality to show through as possible – there are bonus points for a witty interjection or witty challenge
- When you challenge during the Competition ensure that you make a loud noise and then wait for the Chair to ask you for your challenge. (If you don't wait to be asked and give a challenge – the chair might not agree that you were the first to challenge and you might give someone else the correct challenge)
- Ensure when you give your challenge – even if you aren't sure you are correct be firm and confident and where you can give an example. This may be enough to then prove to the Chair that your challenge was correct if the Chair is unsure
- Ensure you speak clearly and not too slowly but also not too fast – as nice steady pace
- You only score if you are either speaking at the end of the minute or if you challenge correctly or make a witty interjection, so it's important that you Challenge and not let topics pass you by

Note: Listen to Radio 4 'Just a Minute' for the competition to get a good idea of the format